**Pseudocode  for Signature**

1 – Main Start

2- Call a Method CreateSignuture( PlainText) :

3- **PlainTextInBinary** = Convert The Plain Text to Binary Numbers

4- Find The Number Of Ones in **PlainTextInBinary**

5- Find The Number of Zeros in **PlainTextInBinary**

6- The SignatureValue = NumberOfOnes \* NumberOfZeros

7- return SignatureValue

8- Stop